

Engr 502: Software Systems

[School of Engineering](#)

Survey of fundamental topics in computer science, including machine, assembler, and high-level languages, design of assemblers, loaders, macro processors and compilers, operating system concepts, and other material essential for graduate work in computer science.

3 Credits

Instruction Type(s)

- Lecture: Lecture for Engr 502

Subject Areas

- [Engineering, General](#)
- [Computer Science](#)

