

Csci 447: Immersive Media Computer & Information Science

This course explores the applications, methods, and technologies for the realization of immersive virtual environments. Students will develop virtual reality applications, immersive virtual worlds, and interactive media. Topics include virtual reality, augmented reality, 3D content authoring, motion tracking, and current trends in immersive media.

3 Credits

Prerequisites

- Engineering students only.
- Pre-Requisite: 24 Earned Hours
- Pre-requisite Csci 211 or CIS 211 or Csci 343

Cross-listed Courses

<u>CIS 447: Immersive Media</u>

Instruction Type(s)

• Lecture: Lecture for Csci 447

Subject Areas

<u>Computer Science</u>

The University of Mississippi is accredited by the Southern Association of Colleges and Schools Commission on Colleges to award certificates and baccalaureate, master's, specialist, and doctoral degrees. Contact the Commission on Colleges at 1866 Southern Lane, Decatur, Georgia 30033-4097, call 404-679-4500, or visit online at www.sacscoc.org for questions about the accreditation.

