

## **EI E 235: Principles of Digital Systems**

### **Electrical and Computer Engineering**

Binary numbers, number system conversion, coding schemes; Boolean algebra, axioms, theorems, Karnaugh map; logic design, Boolean functions, minimization; implementation of transform methods; asynchronous systems.

3 Credits

### **Instruction Type(s)**

- Lecture: Lecture for EI E 235

### **Subject Areas**

- [Computer Engineering, General](#)
- [Electrical and Electronics Engineering](#)

