

Viln 342: Junior Violin Performance II

Sixth semester private study for violin performance majors. Recital required.

All music performance, except class instruction, shall be taught as one hour of private instruction per week. Students may register for only one performance course in an area per semester, that is, only one piano course, or only one voice course, etc. When necessary, music performance courses may be repeated once for credit. The jury shall serve as the final examination for every music performance course. Advancement to the next performance course requires jury recommendation. When offered in a summer term, credit is reduced by half. Music performance courses numbered 100 (Voic 100, Flt 100, etc.) cannot be used to satisfy music performance requirements for a major or minor in music.

Prerequisite requirements for this course may also be satisfied by equivalent course work as approved by the department.

3 Credits

Prerequisites

• Viln 341: Junior Violin Performance I \$target.descriptions.MinimumGrade\$

• Pre-Requisite: 24 Earned Hours

Instruction Type(s)

Studio: Studio for Viln 342

Course Fee(s)

- Music Private Tutoring (CRH)
- \$75.00 per 1 Semester Credit Hours

Subject Areas

- Music Performance, General
- <u>Stringed Instruments</u>

Related Areas

- Brass Instruments
- <u>Conducting</u>
- Jazz/Jazz Studies
- <u>Keyboard Instruments</u>
- Music History, Literature, and Theory
- <u>Music Pedagogy</u>
- <u>Music Technology</u>
- Music Theory and Composition
- Music, General
- Music, Other
- <u>Musicology and Ethnomusicology</u>
- Percussion Instruments
- Voice and Opera
- <u>Woodwind Instruments</u>

The University of Mississippi is accredited by the Southern Association of Colleges and Schools Commission on Colleges to award certificates and baccalaureate, master's, specialist, and doctoral degrees. Contact the Commission on Colleges at 1866 Southern Lane, Decatur, Georgia 30033-4097, call 404-679-4500, or visit online at www.sacscoc.org for questions about the accreditation.