

## Thea 172: Three-Dimensional Design for the Theatre

### THEATRE ARTS

Introduction to skills and techniques used in the manipulation of form and space for theatre design.

3 Credits

#### Prerequisites

- [Thea 171: Rendering for the Theatre](#) \$target.descriptions.MinimumGrade\$
- Enrollment restricted to Theatre Majors

#### Instruction Type(s)

- Lecture: Lecture for Thea 172

#### Subject Areas

- [Directing and Theatrical Production](#)
- [Technical Theatre/Theatre Design and Technology](#)

#### Related Areas

- [Acting](#)
- [Costume Design](#)
- [Drama and Dramatics/Theatre Arts, General](#)
- [Musical Theatre](#)
- [Playwriting and Screenwriting](#)
- [Theatre Literature, History and Criticism](#)

