

Csci 530: Computer Architecture and Design

COMPUTER & INFORMATION SCIENCE

Structured organization and hardware design of digital computers; register transfers, micro-operations, control units and timing, instruction set design, microprogramming; automated hardware design aids.

3 Credits

Prerequisites

- Pre-requisite: CSCI 423 or CSCI 501 or Graduate Standing

Instruction Type(s)

- Lecture: Lecture for Csci 530

Subject Areas

- [Computer Science](#)

